

# Our High School Resiliency Village: A Teach-in for Climate Justice

## I. WHAT IS A "RESILIENCY VILLAGE"?

A resiliency village (RV) is a community focused event to educate our community members about the issues going on regarding climate change. Our community deserves to know how they will be affected by climate change. The resiliency village consists of four quadrants:

**1) Science for Survival** (Ideas already underway: clean air, go toxin free, benefits of gardening, microbial fuel cells, carbon sequestration monitoring, water conservation techniques, save energy with double pane windows, solar generators)

**2) Art as Activism** (Display of your own climate change art project. This type of booth serves to showcase a piece of your artwork. Can include dance, spoken word/poem, creative writing, music campaigns, You can lead a "workshop" to facilitate the process of healing our climate grief. Workshops may culminate in an open mic.)

**3) Highlight work of organization or local government** (Ideas already underway: Mushroom Youth Network, Permaculture Action Network, City Departments, Urban Indigenous Women-led Network to return Bay area land to tribal stewardship, Local Ecology Center, United National Environmental Program)

**4) Civic Engagement** In a fun and friendly way, the quadrants will educate our community regarding how to live sustainably. (Ideas already underway: Evaluation of classroom lighting, eval of indoor air quality, feasibility of electric school buses, study of possible solar panels for school, water conservation projects, effectiveness of "Power Down Fridays").

## II. GOALS

1. Inform classmates about local environmental issues and how climate change will impact their region, the country and the world.
2. Promote values and behaviors that address environmental degradation and climate change in an inclusive and participatory setting.
3. Empower our class community with the information, motivation, and civic engagement skills necessary to take action to help fight climate change.

## III. YOUR ROLE

Your role is to create an informational booth to be part of the BHS Resiliency Village. You will design an educational and interactive booth that engages the school community about an environmental issue. At our Resiliency Village on May 26, students will staff their booths and present their project to student and staff.

## IV. REQUIRED ELEMENTS OF THIS PROJECT

1. A script or written notes of the information you will deliver at your booth.
2. The physical items which help you to educate the public (for example, the vinegar and herbs for a "natural home cleaning product" booth; the letter template for a "Letter writing to elected officials" booth; the model of a rain catchment system for a "water conservation" booth; or the spinner wheel/poster/game board for your "interactive game").
3. A Reflection on the entire process, which will be completed in class after the fair.
  - a. what you learned while researching and planning for your booth;
  - b. a self-assessment of the effectiveness of your presentations.